

Curriculum Map Art

Intent:

At West Heath, it is our intention to recognise the importance of Art and Design to provide a broad and balanced curriculum that offers various opportunity for imagination and creativity. We ensure children have opportunities to appreciate, discover and evaluate Art, through artist study and individual expression. The Art curriculum is designed to support the progression of skills and knowledge, whilst making appropriate cross curricular links. Art and Design promotes careful observation and an appreciation of the world around us. Providing children with opportunities to explore ideas and meanings through studying the work of artists and designers, allows them to develop their own lines enquiry, interpretation and personal opinion. Through learning about the roles and functions of art, children can explore the impact it has had on contemporary life and on different periods and cultures. The aims of teaching art and design in our school are:

- To engage, inspire and challenge pupils, equipping them with the knowledge and skills to experiment, invent and create their own works of art, craft and design.
- As pupils progress through school, they should begin to think critically and develop a more rigorous understanding of art and design. They should also know how art and design both reflect and shape our history, and contribute to the culture, creativity and wealth of our nation.
- To produce creative work, exploring their ideas and recording their experiences.
- To become proficient in drawing, painting, sculpture and other art, craft and design techniques.
- To evaluate and analyse creative works using the language of art, craft and design.
- To know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms.

Implementation:

To ensure high standards of teaching and learning in art and design, we implement a curriculum that is progressive throughout the whole school. Art and design is taught as part of half-termly topic, focusing on knowledge and skills stated in the National Curriculum. At West Heath, we ensure that art and design is given the same importance as the core subjects, as we feel this is important in enabling all children to gain 'real-life' experiences, gain appropriate knowledge and develop mastery of skills.

The art and design curriculum at West Heath Primary is based upon the 2014 Primary National Curriculum in England, which provides a broad framework and outlines the knowledge and skills and taught in each Key Stage. Teachers plan lessons for their class using year group specific curriculum maps and our progression of knowledge and skills documents.

In KS1 children are taught to:

Drawing

- Experiment with medium types (pencil, felt, pastel, crayon etc.)
- Record exploration and ideas in sketchbooks
- Investigate patterns, lines and colour depth
- Observe drawing and existing pieces, commenting thoughtfully

Painting

- Recall all primary and secondary colours
- Mix tones and shades carefully
- Develop control of lines, shapes and patterns
- Develop basic painting techniques such as layering, mixing and stroke control.

Sculpting:

- Manipulate a medium to form a given shape.
- Explore and investigate carving and patterns.
- Manipulate malleable materials in a range of ways (rolling, pinching and kneading).
- Use tools to shape, change and apply decoration safely

Mixed Media:

- Manipulating resources to form shape
- Securing resources to ensure durability
- Cutting safely and accurately
- Experiment with layering and texture

In KS2 children are taught to:

Drawing:

- Use a medium with accuracy and precision
- Develop sketching techniques (e.g. hatching and cross hatching)
- Experiment with dimensions and proportion
- Demonstrate sensitivity and awareness through evaluation

• Develop observation skills and own unique style

Painting:

- Confidently control their strokes and tool use
- Begin to select their own media to paint with
- Mix colours and shades confidently and accurately
- Purposely control marks made and experiment with effects
- Add detail to enhance and develop a finished piece

Sculpting:

- Use slip and score as a securing technique
- Develop sculpting for purpose
- Produce more intricate patterns and designs (with and without tools)
- Explore carving as a form of 3D art
- Demonstrate confidence at manipulation and securing.

Printing:

- Experiment with colour overlays and layering
- Design and make print plates from a range of materials
- Experiment with mono and relief printing

Mixed Media:

- Layer materials/mediums appropriately
- Experiment with block patterns and colours
- Confidently manipulate resources to form shapes and images

Across all key stages, children will be taught to:

- Generate ideas and sketches for their designs
- Explore the origins and history of their topic
- Appreciate and respect other's opinions of Art

• Develop their own artistic style

Impact:

Within Art and Design, we strive to create a supportive and collaborative ethos for learning, where children can express themselves uniquely through their designs, whilst developing their knowledge and skill set at every opportunity. Emphasis is placed on quality modelling and investigative learning opportunities to help children gain a secure understanding of each unit of work covered throughout the school.

Our art and design curriculum is high quality, well thought out and is planned to demonstrate progression. We focus on progression of knowledge and skills and discreet vocabulary progression also form part of the units of work. We measure the impact of our curriculum through the following methods:

- Images and videos of the children's practical learning.
- Pupil voice
- Moderation staff meetings where pupil's books are scrutinised and there is the opportunity for a dialogue between teachers to understand their class's work.
- Annual reporting of standards across the curriculum.
- Marking of work in books.

ART

CURRICULUM MAP

Year 1

Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	TOYS	REMEMBRANCE	SEASIDE	SEASONS	INTREPID EXPLORERS	PEOPLE WHO HELP US
Outcome	DT	Poppy Collage Image	Seashell/ nature clay sculpture – to form a class display (if wanted).	DT	DT	Self portraits
Focus Question						
HEAD (Knowledge)		Children need to understand: Why the Poppy is a significant image The importance of remembrance	Children need to understand: Who is Andy Goldsworthy? What is a collage?			Children need to understand: Proportions Emotion in art How to mix colours to create tones

	Primary colours	What are his famous pieces of work?	
	What collage is	Discuss their own opinion on his work.	
HANDS (Skills)	Children need to be taught how to:	Children need to be taught how to:	Children need to be taught how to:
	Cut, roll, coil and layer material to add texture to their collage. Cut and tear materials, manipulating them into a given shape/design. Secure materials together effectively. Describe the meaning of their artwork. Using scissors appropriate to task. Use shapes to create textures and design of their own collage.	Sketch using different grades of pencil and using a variety of line thickness Use their hands and water to manipulate the clay to form a given shape. Use tools to create scored lines and additional details. Paint using appropriate brush strokes and primary colours to represent key features of the shell.	Sketch light outlines Mix colours to create tones (adding white oblack) Paint using controlled brush strokes and a variety of brush sizes
HEART Respec	ct Honesty Empat	hy Collaboration Resilience Determi	nation Excellence
(Values)			

			ART			
			CURRICULUM MAP			
			Year 2			
Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	THE GREAT FIRE OF LONDON	TITANIC	THE UK	AFRICA	CHARLES DARWIN	WEST HEATH LOCAL ENVIRONMENT
Outcome	DT	Titanic ship silhouette picture	DT	African Masks	DT	Damien Hurst inspired butterflies

Focus Question			
HEAD	Children need to understand:	Children need to understand:	Children need to understand:
(Knowledge)	Colours to represent water How to draw a building How to hold scissors	Aboriginal art Aboriginal masks — why did they wear them? What are their purpose? Secondary colours African patterns (using dots)	Who Damien Hirst is What artwork is he famous for? What are his influences/ style? Why butterflies? What do they represent to our environment?
			Symmetry
HANDS	Children need to taught	Children need to	Children need to
(Skills)	how to:	taught how to:	taught how to:
	Create moods in their art work through	Mix paint to create the secondary colours	Create a symmetrica design
	Use pastel and pencil to create detailed art Cut shapes effectively following templates Blend pastels to create soft line backgrounds	Use different tools to create dots Evaluate on their own art work	Create a simple repeating pattern Use tools and brush to create different effects

		Glue materi effectively t					
HEART	Respect	Honesty	Fmpathy	Collaboration	Resilience	Determination	Excellence
(Values)	espect		zpatriy			2 ctcideion	2ACCCITOC

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	CURRICULUM MAP							
	Year 3							
Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2		
Topic	STONE AGE	BRONZE AGE	BIOMES- SAVANNAH	BIOMES – DESERTS	THE EGYPTIANS	BIRMINGHAM		

Outcome	Cave drawings using charcoal	DT	Henri Rousseau – Savannah landscape	DT	Sculpture – Canopic Jar	DT
Focus Question						
HEAD (Knowledge)	Children need to understand: Why cave people used to draw on the walls Why they are important to us What they tell us Similarities and differences between art in history (e.g. Egypt hieroglyphics)		Children need to understand: Who is Henri Rousseau? What was his style? Evaluate his work. What a savannah landscape looks like What animals live in a savannah environment The similarities and differences to our landscape		Children need to understand: What a Canopic jar is Why they were important to Egyptians What the figure on top represented What was put in them Look at a variety of Canopic jars for ideas and inspiration	

HANDS	Children need to be	Children need to be	Children need to be	
(Skills)	taught how to:	taught how to:	taught how to:	
	Use sketches to then produce a final piece	Use watercolours appropriately	Sculpt clay using their hands	
	Use charcoal effectively to build depth and detail Use a medium to create depth and texture	Blend colours and lines Build depth of colour or weaken colour Layer with thicker paint	How to create a hollow shape that will stand independently Create a fitting lid Mould a shape using tools and accessories	
HEART	Dosnost Honost	Add detail with additional mediums (pen, pencil, felt, pastel/chalk)	Add detail using tools	- allon ao
(Values)	Respect Honest	y Empathy Collaboration	Resilience Determination Exc	cellence

ART
CURRICULUM MAP
Year 4

Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Topic	ANGLO SAXONS	VIKINGS	VOLCANOES & EARTHQUAKES	MOUNTAINS	THE SHANG DYNASTY	LAND OF HOPE AND GLORY
Outcome	DT	Viking Longship collage	DT	Giuseppe Arcimboldo — fruit portraits	DT	London skyline – printing
Focus Question						
HEAD (Knowledge)		Children need to understand: What longship looks like Why the Vikings designed and used longships How to collage What mixed media is		Children need to understand: Who Giuseppe Arcimboldo is What he is famous for Look at his work and gain ideas and inspiration from his pieces Different fruit and vegetables (wide variety)		Children need to understand: Difference between printing and painting London landmarks What a skyline/cityscape is Iconic symbolism of the landscapes across the world

HANDS	Children need to be	Children need to be	Children need to be
(Skills)	taught how to:	taught how to:	taught how to:
(Skills)	Sketch shapes using appropriate pencil control Create a background using a wash Use a range of brushes to get different effects and techniques Use watercolours and marbling to build texture	Use a variety of lines to build definition and shape Use line, tone and shape to represent figures Experiment within the style of an artist Identify techniques used by artists	Create a watercolour wash background Create a print plate of landmarks Press, roll, rub and stamp to create different print textures Print using a variety of colours Experiment with
HEADT			different styles and colours
(Values)	Respect Honesty Empathy	Collaboration Resilience Determinatio	n Excellence

	CURRICULUM MAP								
	Year 5								
Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2			
Topic	THE VICTORIANS	HEROES AND VILLIANS	WATER WORLDS	GLOBAL TRADES	THE GREEKS	POLITICS			
Outcome	William Morris – wallpaper	DT	Claude Monet – Water Lillies	DT	Ancient Greek Mosaics	DT			
Focus Question									
HEAD (Knowledge)	Children need to understand: Who William Morris is What he is famous for His style of art and design Repeating patterns were popular during the Victorian era Explain how repeating patterns are effective		Children need to understand: Who Claude Monet is What mixed media art is The difference between paint types (water based, acrylic etc.) How art can trigger emotion		Children need to understand: Greek Mosaics are believed to be the first examples of the art style Materials used for mosaics Mosaics were used to show images of important people/symbols				

		How emotion is conveyed through colour and shapes	How art can be used to decorate useful tools Evaluate existing patterns and mosaics for effect
HANDS	Children need to be	Children need to be	Children need to be
(Skills)	taught how to:	taught how to:	taught how to:
(Gillio)	Create an accurate and detailed design plate Identify and sketch shapes to create and build texture Research the work of an artist to replicate their style Evaluate in comparison to the artist work	Blend colours to create tones Use white and black to enhance movement, light and shade Blend pastels to create texture Use different grades of a colour to create texture and movement in the waves Use lines and shapes to represent solid figures Use colour shades to create mood and feeling Work with mixed media confidently	Research existing mosaics to generate own ideas Draw using sketching lines Cut and stick shapes appropriately to form patterns Develop detail using clean lines and shaping Create patterns

HEART	Respect	Honesty	Empathy	Collaboration	Resilience	Determination	Excellence
(Values)							

			ART							
	CURRICULUM MAP									
Year 6										
Term	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2				
Topic	WW2	THE ROMANS	THE RIVERS	AMERICA	TRANSITION	TRANSITION				
	Chuck Close inspired Soldier Portraits	DT	Rainforest Animals and Plants Georgia O'Keeffe	DT	DT	Banksy Values Graffiti Art				
Focus Question										

HEAD	Children need to	Children need to	Children need to
(Knowledge)	understand:	understand:	understand:
(Kilowicuge)	Who Chuck Close is	Who is Georgia O'Keeffe	Who Banksy is
	Chuck Close artwork –	Identify her style	What his artwork is
	identify features and common themes	Identify features of her work	about Why he is famous
	The impact of abstract patterns and colours	Appreciate the value and impact of imagery	Political/emotional messages are related
	Soldier uniform and key features	Foreground, background, layering and positioning	to his work Graffiti or art?
	Portrait proportions – using lines to place facial features	How to use colour to focus the eye	Art portrays meaning and can be interpreted differently by everyone
HANDS	Children need to be	Children need to be	Children need to be
(Skills)	taught how to:	taught how to:	taught how to:
	Sketching lines – depth and thickness	Create their own design inspired by their artist	Select their own style influenced by the
	Drawing portrait proportions	study Sketch using a different	artist Research the work of
	Outlining features	grades of pencil Select a suitable medium	an artist to develop their own style
	Abstract colours – tone and contrast	to add colour	Sketch in a graffiti style
	Shapes to define features	Chose colour appropriate to the design	Use shading to express emotion
	Select a suitable medium to add colour		Select a suitable medium to create

HEART	Respect	Honesty	Empathy	Collaboration	Resilience	Determination	Excellence
				edback on how to / improve their			
			•	their own style of nd its meaning			piece
	Drawing repeating patterns		Layer to add detail			Explain their own message within their	
	Use of eraser to aid shape and definition			paint to create e, detail and			their image – paint/draw/print